Massive stars from various simulations: why so different? Nagytömegű csillagok 1D szimulálása: mi okozza a különbségeket a modellekben?

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What is a star?

hot, dense plazma



pressure gradient



Theoretical modelling of the stellar structure



composition change due to nuclear burning:

$$\frac{\partial X_i}{\partial t} = \frac{A_i m_u}{\rho} \left(-\Sigma_{j,k} r_{i,j,k} + \Sigma_{k,l} r_{k,l,i} \right) \quad (5)$$





When the equilibrium* is compromized: the Eddington limit

* between gravity & radiation pressure

Other reasons for falling out of equilibrium:

iron core

→ gravitational collapse & SN (due to bounce-back)
 • pair-instability

 → grav. collapse & subsequent thermonuclear explosion (PISN) or pulsations (puls-PISN)

 • end of a burning phase

 → restructuring, crossing the Herzsprung-gap...

Eddington limit



Credit: Stan Owocki

Consequences for the stellar interior

- density (and pressure) <u>inversion</u> in the envelope
- no efficient energy transport mechanism here (weak convection)
- → envelope "<u>inflation</u>"
 numerical difficulties...

density inversion:



credit: Götz Gräfener

Is there a solution?

- several "tricks" in the literature
 - various codes use various tricks & methods
 - cf. Agrawal (PhD Thesis), Szécsi & Agrawal ('21, in prep.)
- PARSEC ('Padova') artificially limiting the temp. gradient
- MIST (MESA)

BoOST ('Bonn')

- MLT++ formalism *(limiting the superadiabacity*)* =changing how convection** is treated **a type of internal mixing
 - *difference between the isothermal and adiabatic temperature gradient
- artificially enhanced mass loss at the right moment

• BPASS

'Geneva'

inflated envelope & post-processing with 'normal' mass loss



Ionizing flux...

Table 1. Ionizing photon number flux $[s^{-1}]$ in the Lyman continuum emitted *on average* by the stellar models during their lives, cf. Sect. 2.3. The last column provides the amount of Lyman radiation (number of photons $[s^{-1}]$) that a 10⁷ M_☉ population (e.g. a starburst galaxy or a young massive cluster in the Milky Way) containing these massive stars would emit.

| $\rm M_{ini}~[M_{\odot}]$ | 24/25 | 40 | 80/85 | 120/125 | pop. |
|---------------------------|--------|--------|----------|----------|----------|
| PARSEC | 3.7e48 | 1.3e49 | 5.5e49 | 1.0e50 | 1.08e54 |
| MIST | 3.3e48 | 1.5e49 | 5.1e49 | 1.1e50 | 1.06e54 |
| Geneva | 3.5e48 | 1.2e49 | 4.6e49 | 7.8 e 49 | 9.27 e53 |
| BPASS | 3.6e48 | 1.3e49 | 4.5e49 | 7.7 e 49 | 9.34e53 |
| BoOST | 3.7e48 | 1.2e49 | 4.4 e 49 | 7.4e49 | 9.14e53 |

up to 15% difference!



Gravitational waves: compact object mergers (e.g. black holes)





Figure 2. Mass of stellar remnant as a function of the initial mass of the star (near-solar composition). Differences in the assumptions in massive star modelling can cause a variation of up to 20 M_{\odot} in the remnant masses between simulations. Choosing to apply one of these simulations over the others in e.g. gravitational-wave event rate predictions can lead to strikingly different results.

up to 20 M_o difference!

Take away messages

Eddington limit is a thing :)
 stellar evolution above 40 M_☉ has

 not reached consensus

 use stellar models with extra caution, be flexible for updates

Thanks!

